

第五回練習問題 回答例

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練習①

```
# coding: Windows-31J
print( " 点数 > " )
score = gets.chomp.to_i
if score >= 80 then
  grade = "A"
elsif score >= 70 then
  grade = "B"
elsif score >= 60 then
  grade = "C"
else
  grade = "D"
end
print( score , " 点は " , grade , " です¥n" )
```

練習②

```
# coding: Windows-31J
print( " クラス名? " )
cname = gets.chomp
print( " 学籍番号? " )
number = gets.chomp.to_i

if ( cname == "K" and number < 61605800 ) or ( cname == "L" and
number < 61613500 ) then
  puts( "教室は703" )
else
  puts( "教室は704" )
end
```

練習③

```
# coding: Windows-31J
i = 1
loop{
  if i % 2 == 0 then
    print( i , "は偶数です¥n" )
  else
    print( i , "は奇数です¥n" )
  end
  i += 1
  break if i > 10
}
```

練習④

```
# coding: Windows-31J
n = gets.chomp.to_i
i = 1
total = 0
loop{
  total += i * i
  break if i == n
  i = i+1
}
print( "1から", n , " までの自乗和は" , total )
```

練習⑤

```
# coding: Windows-31J
seikai = 0
kaisu = 1
loop{
  x = rand(10)
  y = rand(10)
  ope = rand(4)
  if ope == 0 then
    print( x , "+" , y , " = ¥n" )
    print( "> " )
    ans = x + y
  elsif ope == 1 then
    print( x , "-" , y , " = ¥n" )
    print( "> " )
    ans = x - y
  elsif ope == 2 then
    print( x , "*" , y , " = ¥n" )
    print( "> " )
    ans = x * y
  end
  seikai += ans
  kaisu += 1
  break if kaisu == 10
}
```

```
elseif ope == 3 then
    print(x, "/", y, "=", x/y)
    print(">")
    ans = x / y
end

input = gets.chomp.to_i
if ans == input then
    print("正解\n\n")
    seikai += 1
else
    print("不正解\n\n")
end

if kaisu == 10 then
    break
end
kaisu += 1
}
print("正解は ", seikai)
```